

YOUR CHARACTER BRIEFING

This is the description of your character that we're expecting you to base your play around. You're at liberty to tweak and amend it to suit your preference: but if you want to change anything substantial, please do check with us – there might be knock-on effects elsewhere.

It's divided into eight sections:

- ☉ **Capsule** – the brief summary that you'll have seen on the larp website.
- ☉ **Meeting Gottfried** – an account of what happened when your character first met Gottfried Himmelhaus, which was a formative moment in their life.
- ☉ **Background** – a general description of the character's background, personality and present situation. It includes some questions to answer for yourself – feel free to invent further questions and details as you wish.
- ☉ **Primary relationships** – the four other characters who are most important in your character's life, as far as the events of this larp are concerned. Any details that are missing, agree with the other player involved. (You will have time to do this during the scheduled preplay.)
- ☉ **Other relationships** – these are relationships that we haven't defined for you in detail – we are leaving them for you to develop and agree with the other players involved, before the larp starts during preplay. You don't have to do this, of course: and you're very welcome to work on relationships with other characters apart from these ones, instead or as well. But these are some links that we think could work well for your character. We've suggested two positive and one negative relationship: you can make these as strong as you and the other player like. (Or they could be one-sided, if you're both happy with that.)
- ☉ **Angel and Devil** – the 'good' and 'bad' voices that sit on your character's shoulders and whisper in their ears.
- ☉ **Task** (for crew) or **Role** (for cast) – what Gottfried has asked of your character, and what it will require from them. Includes an out-of-character outline of something that you'll have to do in the first act.
- ☉ **Dilemma** – a choice, of sorts, that your character may have to make before the end of the larp.